contact@hearblake.com | hearblake.com

+EXPERIENCE

//CONTRACT SOUND DESIGNER & COMPOSER HEAR BLAKE DEC 2015 - PRESENT SEOUL, S. KOREA

+Primarily remote sound design for interactive & linear media.

//ENGLISH TEACHER BONO BY SUNFLOWER FEB 2016 - FEB 2017 & FEB 2014 - FEB 2015 DAEGU. S. KOREA

+Taught English as a second language to Kindergarten students, creating a lesson schedule around designated curriculum.

//PYLON CAMERA UTILITY MING ENTERTAINMENT/ESPN DEC 2015 USA

+Worked with field manager and engineers to install and maintained pylon cameras for Monday Night Football games.

//ENGLISH TEACHER JLS MAR 2015 - NOV 2015 SEOUL

//MEDIA DESIGN INTERN WALT DISNEY IMAGINEERING AUG 2013 - JAN 2014 ORLANDO

+Assisted in the planning, implementation, and documentation of audio assets for themed entertainment and resorts. +Assisted audio media designers in sound design for theme park attractions.

//COMMUNITY ASSISTANT SCAD RESIDENCE LIFE AND HOUSING MAR 2011 - JUN 2013 SAVANNAH

//AUDIO INTERN INSOMNIAC GAMES JUN-AUG 2012 LOS ANGELES

+worked with audio team to create &implement audio assets for console and facebook games.

+CREDITS

GAMES

//SOUND DESIGNER & COMPOSER WARCUBE [PC] BY HAVEN MADE IN EARLY ACCESS - FULL RELEASE 2018 //SOUND DESIGNER & COMPOSER PALE LANDS [IOS] BY BINAREE GAMES FEB 2017

//SOUND DESIGNER BOUNCE 5 [iOS & ANDROID] BY HAVEN MADE 2015

//AUDIO INTERN FUSE [PS3 & 360] 2012

SHORT FILMS

//SOUND DESIGNER THE CONTROLLER BY SOY SAUCE SOUAD 2016

//SOUND DESIGNER THE WISHGRANTER BY CHALKDUST FILMS 2016

//SUPERVISING SOUND EDITOR REST OF YOUR LIFE BY MELANIE HO 2015

//SOUND DESIGNER & COMPOSER EXPOSURE BY ERIC DIES 2014

//SOUND DESIGNER THE FINAL STRAW BY RICKY RENNA 2013

//SUPERVISING SOUND EDITOR BAXTER BY TY COYLE 2013

//SUPERVISING SOUND EDITOR LEGACY 2012

+PROFICIENCIES

//KNOWLEDGE

sound design • sound editing • 5.1 mixing ADR recording & directing • foley field recording • MIDI composition

Pro Tools • Logic Pro • Soundminer Wwise • Sound Forge • Unreal Unity • Premiere • After Effects

game design • basic C++ programming visual scripting • audio synthesis

Maya • DevTrack • Perforce Adobe Media Encoder • Minesweeper

//SOFTWARE